

Ryerson University
Department of Electrical & Computer Engineering

COE808

Quiz

Jan. 28, 2015

Name: _____

Student #: _____

Time: 1 hr 30 min.

Q1. For the following grammar (X, Y, and Z are nonterminals with X being the start): (6 marks)

$\langle X \rangle \rightarrow \langle Y \rangle \langle Y \rangle \langle Z \rangle$

$\langle Y \rangle \rightarrow \langle X \rangle a \mid a$

$\langle Z \rangle \rightarrow b \langle Z \rangle \mid b$

Circle the strings that can be generated by the grammar:

aabb aaaab aabaaabab

Q2. Which string is not accepted in this grammar? (4 marks)

$\langle \text{real} \rangle \rightarrow [+|-] \langle \text{integer} \rangle . \langle \text{fraction} \rangle$

$\langle \text{integer} \rangle \rightarrow \langle \text{digit} \rangle \mid \langle \text{digit} \rangle \langle \text{integer} \rangle \mid \epsilon$

$\langle \text{fraction} \rangle \rightarrow \langle \text{digit} \rangle \mid \langle \text{fraction} \rangle \langle \text{digit} \rangle \mid \epsilon$

$\langle \text{digit} \rangle \rightarrow 0 \mid 1 \mid 2 \mid 3 \mid 4 \mid 5 \mid 6 \mid 7 \mid 8 \mid 9$

(a) +12.

(b) 2.3

(c) 15.

(d) .23

(e) None of the above.

Q3. What will happen if we try to compile and run the following Java code ? (4 marks)

```
public class Test {  
    private static int j = 20;  
  
    public static void main(String argv[]) {  
        int i = 10;  
        Test t = new Test();  
        t.test(i);  
        System.out.println( i );  
        System.out.println( j );  
    }  
  
    public void test(int x) {  
        x = x*2;  
        j = j*2;  
    }  
}
```

- 1) Compilation error
- 2) Output: 20
40
- 3) Output: 10
40
- 4) Output: 10
20

Answer: 3)

Q4. Given the following grammar: (10 marks)

$$\begin{aligned}
 \langle \text{assign} \rangle &\rightarrow \langle \text{id} \rangle := \langle \text{expr} \rangle \\
 \langle \text{id} \rangle &\rightarrow A \mid B \mid C \\
 \langle \text{expr} \rangle &\rightarrow \langle \text{expr} \rangle + \langle \text{expr} \rangle \\
 &\quad \mid \langle \text{expr} \rangle * \langle \text{expr} \rangle \\
 &\quad \mid (\langle \text{expr} \rangle) \\
 &\quad \mid \langle \text{id} \rangle
 \end{aligned}$$

show a parse tree and a leftmost derivation for the following statement.

$A := (B+C) * C$

Show parse tree (5 marks)

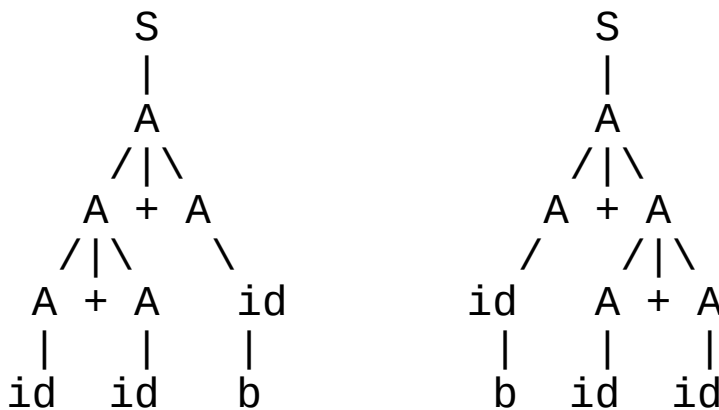
Leftmost derivation(5 marks)

Q5. Show that the following grammar is **ambiguous** if the “b+b+b” is parsed. (10 marks)

$$\begin{aligned}
 \langle S \rangle &\rightarrow \langle A \rangle \\
 \langle A \rangle &\rightarrow \langle A \rangle + \langle A \rangle \mid \langle \text{id} \rangle \\
 \langle \text{id} \rangle &\rightarrow a \mid b \mid c
 \end{aligned}$$

Answer:

"b + b + b" has multiple parse trees:



therefore the grammar is ambiguous.

Q6. Given the following program written in a C-like syntax but which is **not** a C program, what variables (g, x, v-main, v-sub1, z-sub1, z-sub2, w) are visible inside of the call to foo if this language has: (6 marks)

a) static scoping?

w, z-sub2

b) dynamic scoping?

x, z-sub2, w, v-sub1

```
int main() {
int x;
int v; /* refer to this variable as v-main */
sub1();
}

void sub1 () {
int v; /* refer to this variable as v-sub1 */
int z; /* refer to this variable as z-sub1 */
sub2(g);
}

void sub2 (int z) { /* refer to this variable as z-
                    sub2 */
int w;
int foo() {
...          /* what variables are visible here? */
}
foo();
}
```

Q7. Show a complete parse, including the parse stack contents, input string, and action for the string "1+1" (10 marks)

	<i>action</i>						<i>goto</i>	
<i>state</i>	*	+	0	1	\$		E	B
0			s1	s2			3	4
1	r4	r4	r4	r4	r4			
2	r5	r5	r5	r5	r5			
3	s5	s6			acc			
4	r3	r3	r3	r3	r3			
5			s1	s2				7
6			s1	s2				8
7	r1	r1	r1	r1	r1			
8	r2	r2	r2	r2	r2			

The grammar is as below:

- (1) $\langle E \rangle \rightarrow \langle E \rangle * \langle B \rangle$
- (2) $\langle E \rangle \rightarrow \langle E \rangle + \langle B \rangle$
- (3) $\langle E \rangle \rightarrow \langle B \rangle$
- (4) $\langle B \rangle \rightarrow 0$

Answer:

Stack	Input	Action/Goto
<i>Stack</i>	<i>Input</i>	<i>Action</i>
0	1+1\$	Shift 2
0'1'2	+ 1 \$	Reduce 5 (Use GOTO[0, B])
0'B'4	+ 1 \$	Reduce 3 (Use GOTO[0, E])
0'E'3	+ 1 \$	Shift 6
0'E'3+'6	1 \$	Shift 2
0'E'3+'6'1'2	\$	Reduce 5 (Use GOTO[6, B])
0'E'3+'6'B'8	\$	Reduce 2 (Use GOTO[0, E])
0E3	\$	Accept