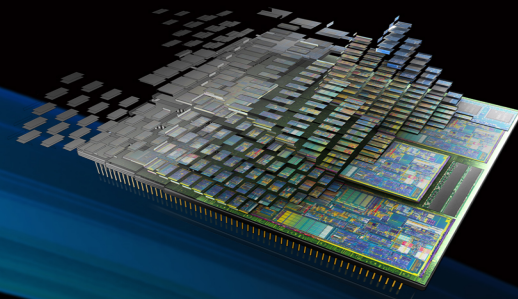


Verification Academy



UVM Basics

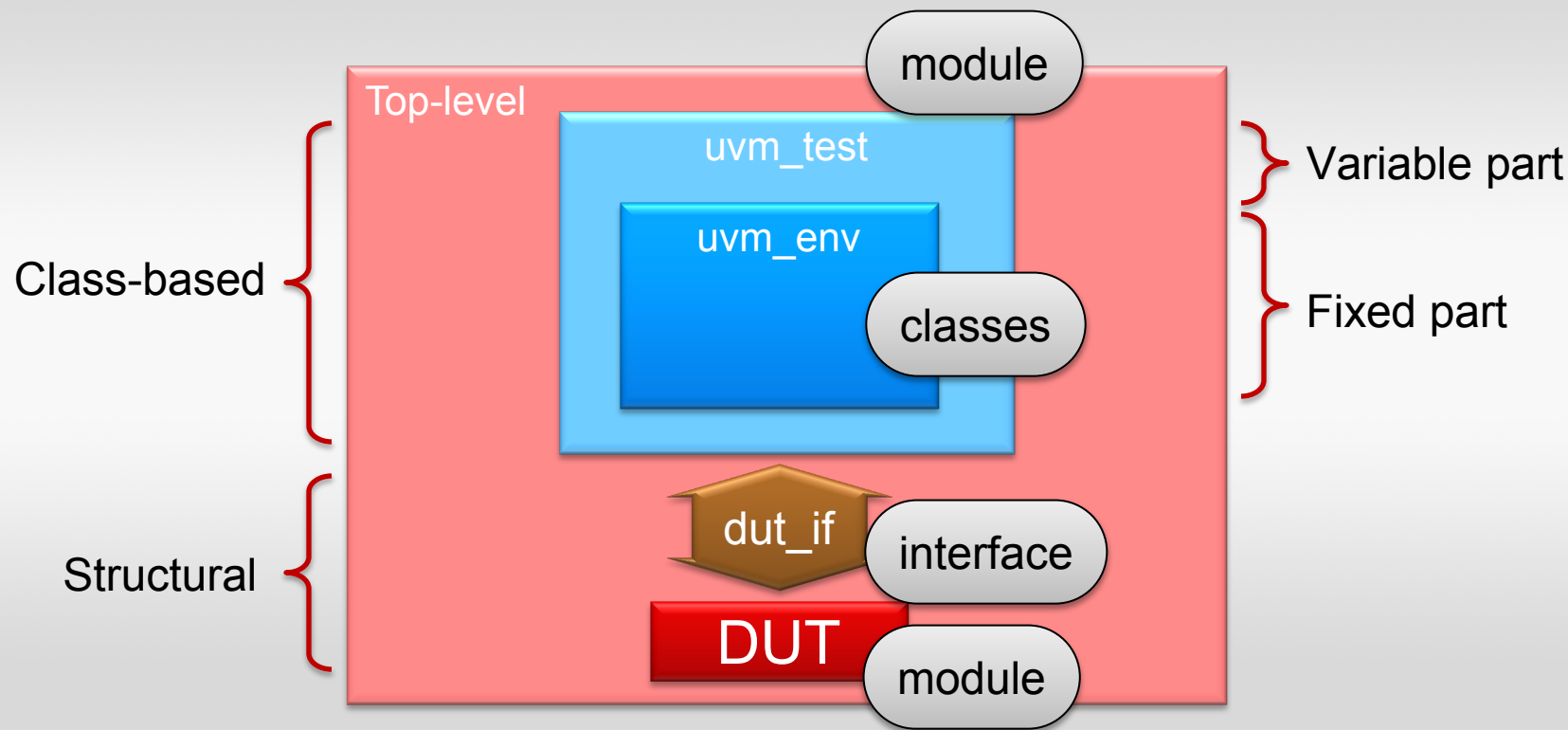
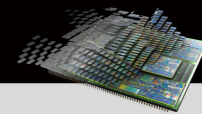
UVM "Hello World"

Tom Fitzpatrick
Verification Evangelist

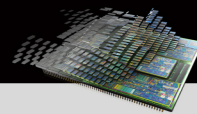
info@verificationacademy.com | www.verificationacademy.com



DUT and Verification Environment



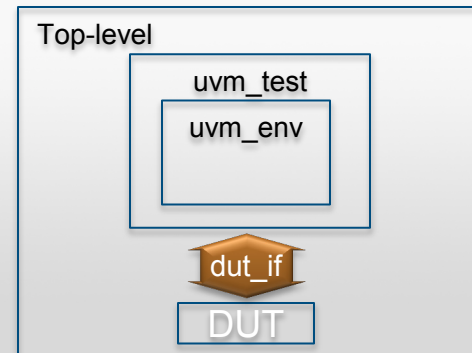
Interface



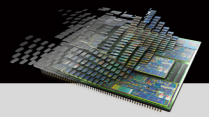
```
interface dut_if();
```

```
...
```

```
endinterface: dut_if
```



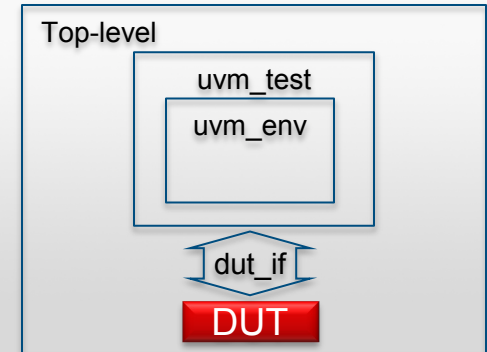
DUT



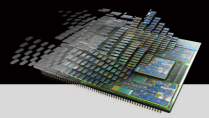
```
module dut(dut_if _if);
```

```
...
```

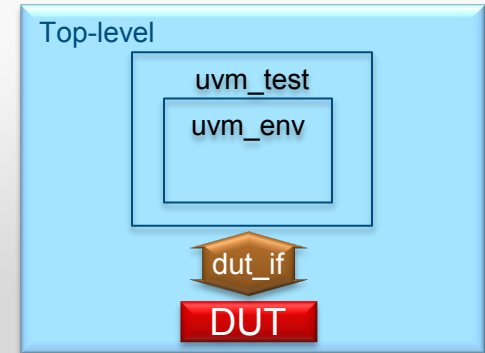
```
endmodule: dut
```



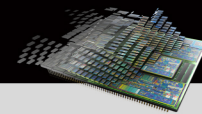
DUT Instantiation



```
module top;  
    ...  
  
    dut_if dut_if1 ();  
  
    dut      dut1 ( ._if(dut_if1) );  
  
    ...  
endmodule: top
```

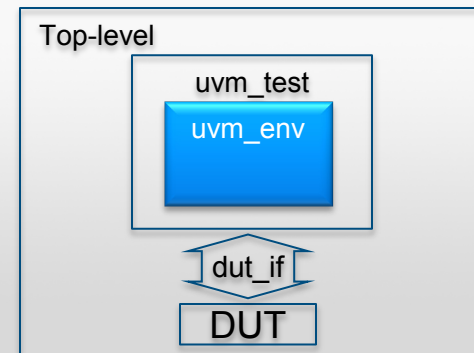


Env

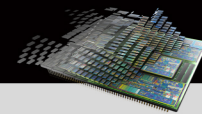


```
class my_env extends uvm_env;
```

```
endclass: my_env
```

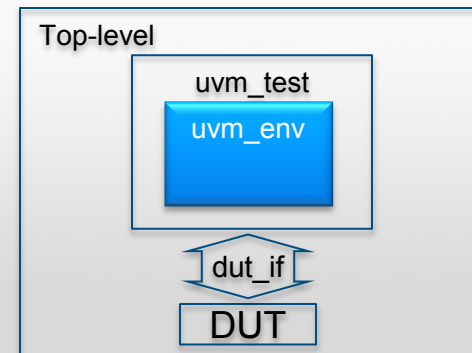


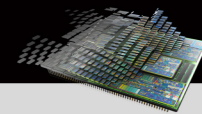
Env



```
class my_env extends uvm_env;  
  `uvm_component_utils(my_env)
```

```
endclass: my_env
```

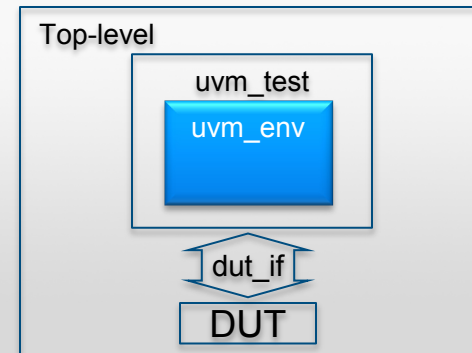


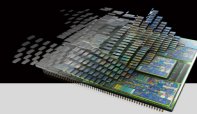


```
class my_env extends uvm_env;  
  `uvm_component_utils(my_env)
```

```
function new(string name, uvm_component parent);  
  super.new(name, parent);  
endfunction: new
```

```
endclass: my_env
```



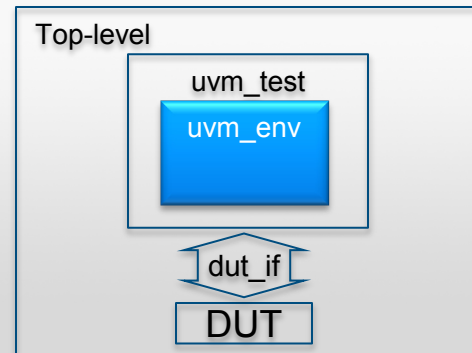


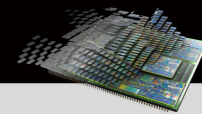
```
class my_env extends uvm_env;  
  `uvm_component_utils(my_env)
```

```
function new(string name, uvm_component parent);  
  super.new(name, parent);  
endfunction: new
```

```
function void build_phase(uvm_phase phase);  
  ...//instantiate components  
endfunction: build_phase
```

```
endclass: my_env
```





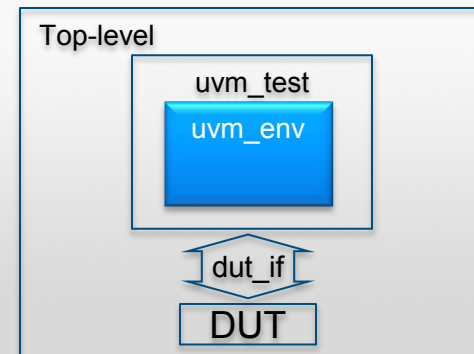
```
class my_env extends uvm_env;
  `uvm_component_utils(my_env)

  function new(string name, uvm_component parent);
    super.new(name, parent);
  endfunction: new

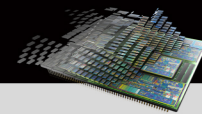
  function void build_phase(uvm_phase phase);
    super.build_phase(phase);
  endfunction: build_phase

  task run_phase(uvm_phase phase);

  endtask: run_phase
endclass: my_env
```



End-of-Test Mechanism



```
task run_phase(uvm_phase phase);
```

```
    phase.raise_objection(this);
```

```
    #10;
```

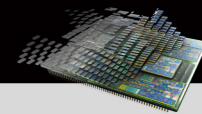
```
    phase.drop_objection(this);
```

```
endtask: run_phase
```

1st objection raised when time = 0

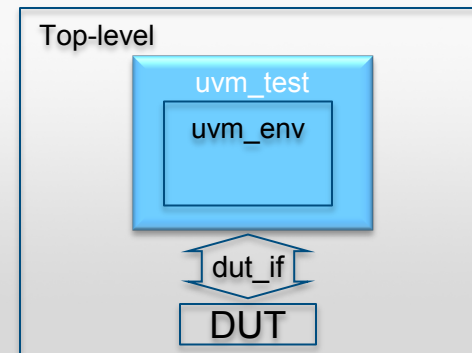
Test ends when all objections
dropped

Test

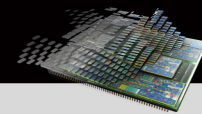


```
class my_test extends uvm_test;  
  `uvm_component_utils(my_test)
```

```
endclass: my_test
```



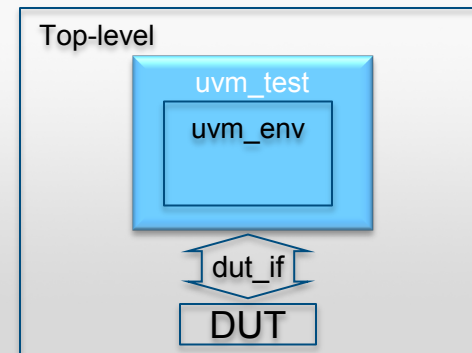
Test



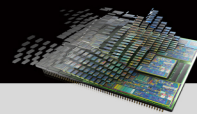
```
class my_test extends uvm_test;  
  `uvm_component_utils(my_test)
```

```
my_env my_env_h;  _h = handle
```

```
endclass: my_test
```



Test



```
class my_test extends uvm_test;  
  `uvm_component_utils(my_test)
```

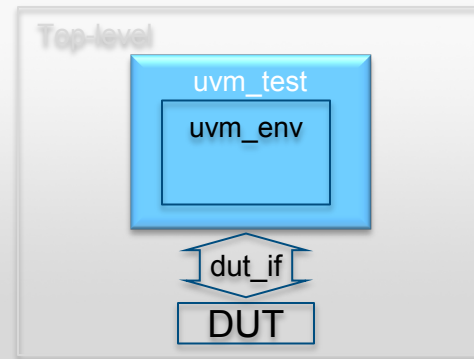
```
my_env my_env_h;
```

```
function new(string name, uvm_component parent);  
  super.new(name, parent);  
endfunction: new
```

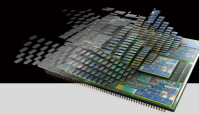
```
function void build_phase(uvm_phase phase);
```

```
endfunction: build_phase
```

```
endclass: my_test
```



Test



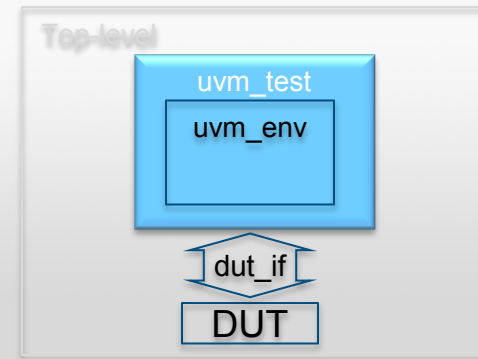
```
class my_test extends uvm_test;
  `uvm_component_utils(my_test)

  my_env my_env_h;

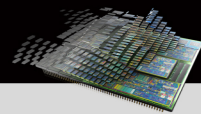
  function new(string name, uvm_component parent);
    super.new(name, parent);
  endfunction: new

  function void build_phase(uvm_phase phase);
    my_env_h = my_env::type_id::create(...
  endfunction: build_phase

endclass: my_test
```



Test



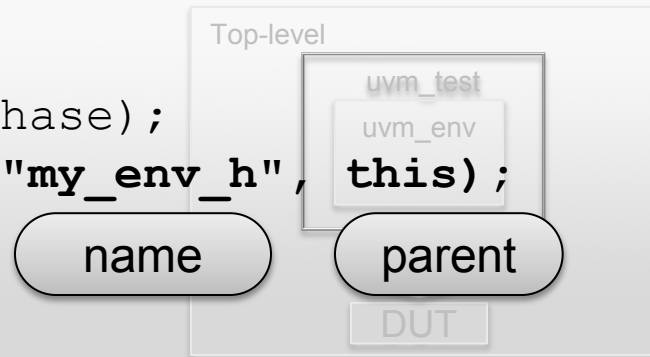
```
class my_test extends uvm_test;  
  `uvm_component_utils(my_test)
```

```
my_env my_env_h;
```

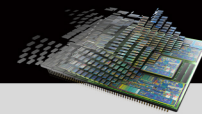
```
function new(string name, uvm_component parent);  
  super.new(name, parent);  
endfunction: new
```

```
function void build_phase(uvm_phase phase);  
  my_env_h = my_env::type_id::create("my_env_h", this);  
endfunction: build_phase
```

```
endclass: my_test
```



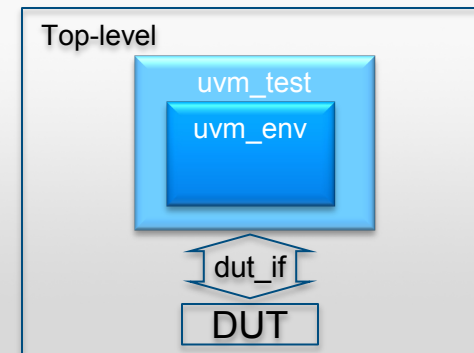
Package



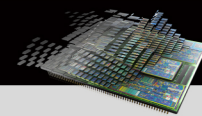
```
package my_pkg;  
  `include "uvm_macros.svh"  
  import uvm_pkg::*;  
  `include "my_env.svh"  
  `include "my_test.svh"  
endpackage: my_pkg
```

```
my_env.svh:  
  class my_env extends uvm_env;  
    ...  
  endclass: my_env
```

```
my_test.svh:  
  class my_test extends uvm_test;  
    ...  
  endclass: my_test
```



Test Instantiation



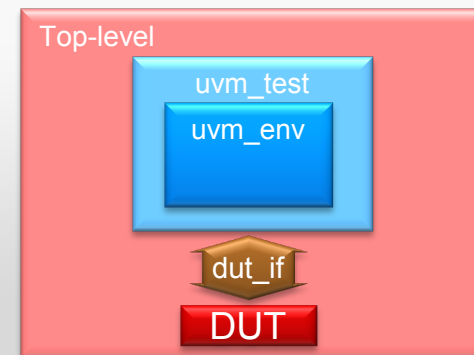
```
module top;

    import uvm_pkg::*;
    import my_pkg::*;

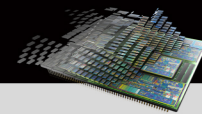
    dut_if dut_if1 ();

    dut    dut1 ( ._if(dut_if1) );

endmodule: top
```



Test Instantiation



```
module top;

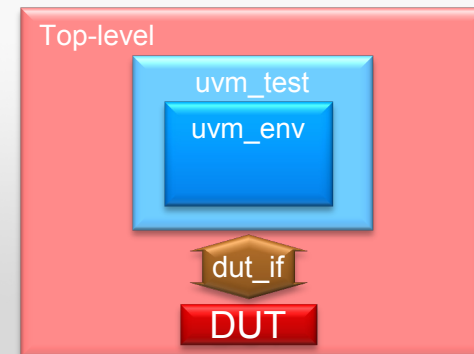
    import uvm_pkg::*;
    import my_pkg::*;

    dut_if dut_if1 ();

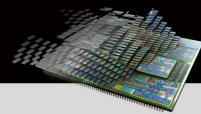
    dut    dut1 ( ._if(dut_if1) );

    initial
    begin
        run_test("my_test");
    end

endmodule: top
```

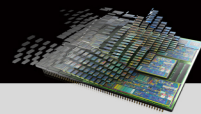


Running the Simulation



```
> vlog file.sv
> vsim top
# Loading sv_std.std
# Loading work.uvm_pkg
# Loading work.my_pkg
# Loading work.top
# Loading work.dut_if
# Loading work.dut
# Loading ./work/_dpi/qv_dpi.so
# run -all
# -----
# UVM-1.1d
# (C) 2007-2013 Mentor Graphics Corporation
# (C) 2007-2013 Cadence Design Systems, Inc.
# (C) 2006-2013 Synopsys, Inc.
# (C) 2001-2013 Cypress Semiconductor Corp.
# -----
```

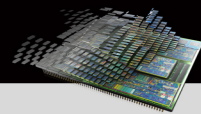
Running the Simulation



```
# UVM_INFO @ 0: reporter [RNTST] Running test my_test...
```

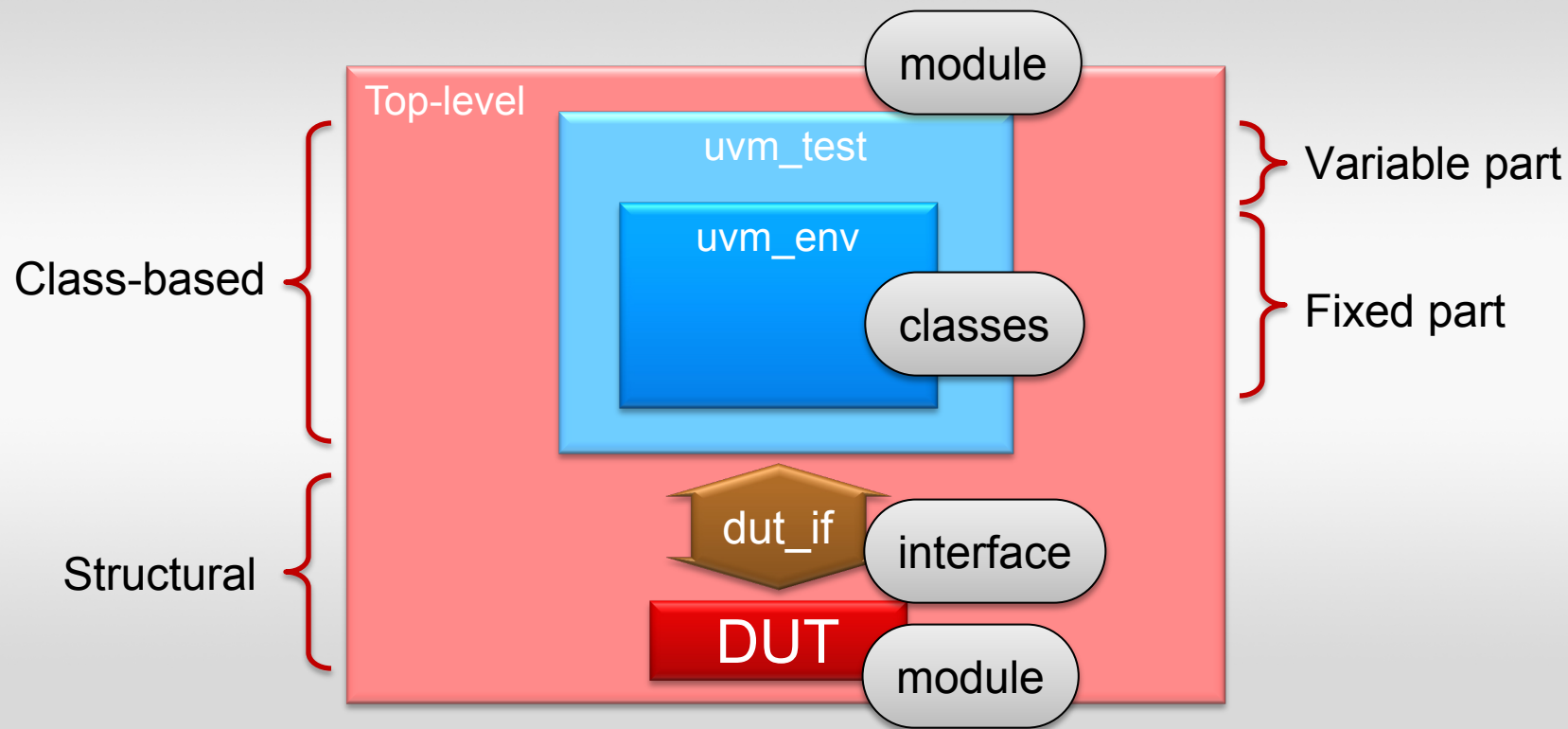
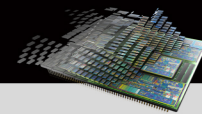
```
# UVM_INFO /home/UVM/uvm-1.1d/src/base/uvm_objection.svh(1116) @ 10:  
reporter [TEST_DONE] 'run' phase is ready to proceed to the 'extract' phase  
#
```

Running the Simulation

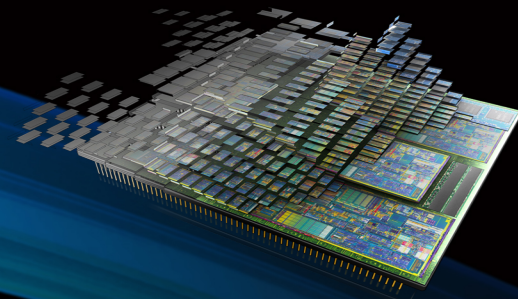


```
# --- UVM Report Summary ---  
#  
# ** Report counts by severity  
# UVM_INFO : 2  
# UVM_WARNING : 0  
# UVM_ERROR : 0  
# UVM_FATAL : 0  
# ** Report counts by id  
# [RNTST] 1  
# [TEST_DONE] 1  
# ** Note: $finish : /home/UVM/uvim-1.1d/src/base/uvim_root.svh(430)  
# Time: 10 ns Iteration: 55 Instance: /top
```

Summary



Verification Academy



UVM Basics

UVM "Hello World"

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